

Sacramento Employment and Training
Agency (3502)
To: Employment Counselor
Date: 11/11/2022

0021713
2485 IRON POINT ROAD
FOLSOM, CA, 95630



is now hiring!

Prep Cook

Number of openings: 1

Benefits: Competitive compensation and benefits, extensive training and development, and flexible schedules

Salary range: Varies

Employment status: Varies

Our Winning Family Starts With You! Check out these great benefits!

- Flexible schedules to help you balance other life commitments (school, childcare, family care, etc.)
- Free Employee Meal! (*limited menu*)
- Weekly pay
- Anniversary pay
- Paid Sick Leave (1 hour for every 30 hours worked, begin accruing upon hire)
- Paid Family and Medical Leave (up to 2 weeks after 1 year of service)
- Medical/dental insurance
- Ongoing training to build critical skills for current and future roles
- Discounts on cellphones, travel, electronics & much more!
- 401(k) savings plan (Company match after 1 year of service)
- Management career advancement opportunities (50%+ of our managers are promoted from hourly positions!)

And much more! Because at Olive Garden, We're All Family Here!

One key to our success is the high standards we set for ourselves and each other. That includes placing the health and safety of our team members and guests as a top priority. We are committed to the highest safety and sanitation practices, including ensuring team member wellness and maintaining clean restaurants.

Soup, sauce, pasta, and lasagna are key to the genuine Italian dining experience. As a prep cook, you must have a strong passion for delivering and flawlessly executing recipes to meet and exceed our guest expectations. In addition, as a prep cook, you must have a firm commitment to the highest safety and sanitation standards.

We'd love to welcome you home as the newest member of the Family!

#MyOliveGardenFam

[Apply Here For Job Posting](#)

Please contact Ernst & Young at 866-834-5115 with any questions. Thank you for your assistance.

This Job Posting will expire in 10 days.